Teaching Point: Idioms

CEFR Level: C1



Idioms Blockbuilders Game(CEFR C1) Teachers' Notes

Aim of the Game

Learners guess idiomatic expressions with come from their definitions to win blocks on the game board. The aim is to build a path from one side of the game board to the other. One team tries to build a path from top to bottom while the other builds from side to side. The team to connect their two sides of the game board together first is the winner.

Pre Class Preparation

Make an A3-sized photocopy of the game board.

Choose two colours for your teams and colour in the top and bottom borders of the board in one colour and the side borders in the other colour.

Don't forget to take your list of definitions to class.

Procedure

Stick the game board on the white board where all of the learners can see it clearly and read the letters in the blocks. Alternatively, you could use an OHP or IWB if you have the technology.

Divide the class into two equal teams.

Explain the rules of the game to the learners.

Nominate one learner to choose the initial block to play for. You read out the definition for that block and if the learners think they know the answer, they put up their hands. The first player to raise their hand answers. If they answer correctly, they win the block for their team and you colour in the block with their team colour, thus building up their path on the game board.

If they answer incorrectly, choose a learner from the other team to answer. Continue swapping teams until someone answers correctly and wins the block.

If no one can answer correctly, give the learners the answer and change the clue for that block to one of your spare clues. Nominate a new block to continue the game.

Variations

Instead of you giving a clue and the learners providing the target language, you could simply give them the target language and the learners have to use it correctly in a sensible context to win the block. This is particularly useful for revision purposes.

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Key:

ca	come around	visit
cdw	come down with	become sick with
ci	come into	inherit
ca	come about	happen
cua	come up against	encounter (a problem)
cat	come around to	be persuaded of
ctos	come to one's senses	begin thinking clearly about a situation
caa	come across as	appear, seem, give the impression of being
cif	come in for	receive, be subject to
ctl	come to light	become known
cootb	come out of the blue	occur as a complete surprise
cu	come unstuck	break down or fall apart
caats	come apart at the seams	completely lose emotional control
caeh	come away empty handed	return from a meeting, situation or other event without any gain
cditw	come down in the world	lose financial or social prestige and position
cfc	come full circle	return to an original state
ciootr	come in out of the rain	start paying attention to a situation
cioo	come into one's own	begin having success and satisfaction in life
coa	come of age	reach maturity required to marry, drink, vote, etc.
coa	come out ahead	to be in a position of profit, or advantage after an event
cac	come a cropper	fail completely
ctade	come to a dead end	not be able to move forward in a situation
ctah	come to a head	reach a point of crisis when action is called for
ctgw	come to grips with	deal with something difficult
ctp	come to pass	to occur

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IHWO Level 8 Upper Advanced - Come Idioms Blockbuilders

